HF867O/ Interior Design 1 Syllabus

Course Title------ Interior Design 1
Course Number------ HF867O
Grades:------ 09-12
High School Credit Value:------ 0.5
Prerequisites:------

Course Length:------ Regular courses: 17 weeks
CR: 9-17 weeks.

Course Time:------ Regular courses: 17 week schedule: 75 - 90 minutes per school day (6-7.5 hours per week)
Credit Retrieval: 75 - 90 minutes per school day (6-7.5 hours per week) until course completion.

{ Course Description }

This course covers methods of organizing interior environments to enhance comfort, function, and aesthetics.

Course Materials:

It is important to have internet access and a computer. Prior knowledge of cooking isn't necessary, but you will need access to a reasonably well supplied kitchen to complete the projects. Students should have a digital camera to be able to take pictures of work so that you may attach it to lessons requiring you to share your projects, or other items. Students should also have headphones and a microphone to participate in online learning sessions.

Other Required Course Materials:

- Clothing items
- Sewing machine
- Digital camera
- Thread
- Fabric
- Clothing patterns
- Measuring tape
- Sketchpad
- Paper
- Scissors

State Alignments

Washington State Standards guided the design of the course. Learning expectations are found within the course itself.

- Describe careers in the fashion and design industry.
- Classify careers from entry to professional level.
- Explore entrepreneurship opportunities in the design industry.
- Research and present information on design careers, including the responsibilities, employment opportunities, and education/training requirements.
- Identify the basic components of Internet marketing.
- Define and illustrate the elements of design
- Create a color wheel
- Recognize basic color schemes
- Research the psychology of color
- Define and illustrate the principles of design
- Describe why communication is the basis of all relationships
- Distinguish between non-assertive, assertive, and aggressive communication
- Demonstrate communication skills that promote positive relationships in the work place
- Practice active-listening skills
- Utilize conflict-resolutions skills
- Exhibit work expectations of an employer in the design industry
- Identify and select the appropriate tools and equipment.
- Demonstrate the proper and safe use of tools and equipment.
- Practice care and maintenance of equipment.
- Identify a variety of fabrics through tactile activities.
- Compare and contrast natural and synthetic fabrics.
- Recognize types of fabric construction.
- Identify fabrics appropriate for various purposes.
- Identify roles and responsibilities of members and professional service organizations, including career and technical student organizations.
- Identify and explain the purpose of sewing machine parts.
- Demonstrate math skills as they relate to sewing.
- Demonstrate the threading of the sewing machine.
- Demonstrate straight stitching.
- Identify and demonstrate various stitches.
- Interpret written instructions and construct a basic sewing project.
- Identify technology utilized in the design field.
- Analyze technology trends impacting the design industry.
- Utilize technology to construct a sewing project.
- Explain the impact of trends and social climate on fashion styles.
- Identify appropriate clothing styles for various events.
- Identify factors that impact clothing costs.
- Demonstrate the procedure for recording accurate body measurements.
- Analyze proper fit.
- Select materials and supplies for fashion projects.

- Calculate the costs of a given fashion project.
- Interpret written directions for constructing a fashion project.
- Apply math skills and construct a fashion project.
- Identify steps of the decisions-making process.
- Describe the difference between a need and a want.
- Explain how values and goals affect decisions.
- Identify and utilize the planning process.
- Develop a personal-growth project.
- Explain the impact of political and social climates on decorating styles.
- Define green design.
- Research eco-friendly design products.
- Examine the positive and negative impact that a design product has on the environment.
- Redesign an item into another useful product.
- Identify the characteristics of furnishing styles.
- Identify factors that impact furnishing choices.
- Apply the principles and elements of the design in selecting an interior design project.
- Interpret written directions for assembling/constructing an interior project.
- Apply math skills and construct interior design project.
- Apply the principles and elements of design in selecting an interior design project.
- Work cooperatively as a group member to achieve organizational goals.
- Demonstrate leadership roles and organizational responsibilities.
- Exhibit work expectations of an employer in the design industry.
- Apply math, reading, science, and critical thinking skills as they relate to the design industry.
- Identify steps of the decision-making process.
- Distinguish between a need and a want.
- Explain how values and goals affect decisions.
- Identify and utilize the planning process.
- Develop a personal growth project.
- Identify personal talents and abilities that can contribute to self-esteem and success in the workplace.
- Practice employability skills.
- Practice a positive work ethic and identify negative work ethics.
- Exhibit work expectations of an employer in the design industry.
- Demonstrate communication skills that promote positive relationships in the workplace.
- Research and present information on a design career to include roles and responsibilities, employment opportunities, and requirements for education and training.

Course Outline

Students are to follow the units offered in order. Beginning with the first lesson and completing with the last lesson in the unit. Each lesson is the building block for the one to follow it.

- Unit 1 - Intro to Fashion and Interior Design
- Unit 2 - Building Basic Skills for the Design Industry
- Unit 3 - Tools of the Trade
- Unit 4 - Sewing and Technology

- Unit 5 - Clothing
- Midterm
- Unit 6 - Fashion Design Projecgt
- Unit 7 - Interior and Environmental Design
- Unit 8 - Considering Interior Design
- Unit 9 - Interior Design Project
- Unit 10 - Presenting as a Professional
- Final Exam

Course Work

Students earn credit for the class by following the course outline and submitting projects, activities, and assignments. It is expected students work 60 minutes daily in this course work and submit lessons throughout the week.

Students are asked to send a digital image or presentations of a project to go along with the cooking assignments.

Grading

Lesson assignments and projects will be graded using the following criteria:

- Use of proper grammar and sentence structure.
- Professionalism (Neatness and organization of work).
- Effort placed into completing the work.
- Accuracy of content information demonstrated.

Work turned in must meet minimum passing requirements, if the work does not meet these requirements the work will be returned to the student to continue working on it until it meets standards.

Occupational Credit:

This course may qualify for *occupational credit. Please consult your school counselor for further clarification.
*Please note that FLA901 (Sign Language) does not qualify for occupational credit.