

## IN832O/ Graphic Design 2 Syllabus

Course Title----- Graphic Design 2  
 Course Number----- IN832O  
 Grades:----- 09-12  
 High School Credit Value:----- 0.5  
 Prerequisites:----- N/A

Course Length:----- Regular courses: 17 weeks  
 CR: 9-17 weeks.

Course Time:----- Regular courses: 17 week schedule: 75 - 90  
 minutes per school day (6-7.5 hours per  
 week)  
 Credit Retrieval: 75 - 90 minutes per  
 school day (6-7.5 hours per week) until  
 course completion.

### { Course Description }

Graphic Design 2 is a one semester class. The first 9 weeks begins with learning Composition, and the fundamental Design Elements and Principles. Next, students learn about the Creative Process, and how it helps them refine and perfect to create a professional final project. For the later part of the course students will go in depth to personal expression and communication through design. They will also be required to evaluate these elements for artistic and personal expression. Students will select and evaluate a range of subject matter, symbols, and ideas to communicate for a specific purpose. Gimp will be the primary software used in this course, and it will be necessary to use the techniques gained to represent their own artistic or personal expression. They will finish off the course working on portfolios, learning about careers in Graphic Design, and Entrepreneurship & Business.

Graphic Design 2 is a Career and Technical education course. And students are required to complete a series of Leadership Assignments. These assignments are focused on employability, professionalism, and leadership skills.

This course helps meet the state minimum requirements of 1.0 Occupational education (CTE - CIP: 110801) credits or it may be used towards the 5.5 minimum elective credits required. Please check with your district for more specific requirements.

#### **Course Materials:**

For Graphic Design, students will need to download Gimp and Inkscape to their computer. These are the programs we will use in this course. If Photoshop or Illustrator are available to the student these can be used as well. The course is a mix of computer generated design as well as hand drawing work. Students will need access to a printer to print out handouts as well as a way to scan or take photos of their work to submit. A list of supplies will be explained with each project.

#### **State Alignments**

Washington State Standards guided the design of the course. Learning expectations are found within the course itself.

| POWER STANDARD  | GD1 (unit)          | GD2 (unit) |
|---|---------------------|------------|
| PS1 Create visually organized compositions and layouts  | 3, 4, 5, 6, 7, 8, 9 | 6, 7, 8, 9 |
| PS2 Create layouts using typography successfully  | 2, 4, 10, 11        | 2, 9, 11   |
| PS3 Create compositions using color theory successfully                                       | 7, 9, 10            | 6, 7, 8, 9 |
| PS4 Apply a range of subject matter, symbols, and ideas to communicate for a specific purpose | 1, 5, 6, 10         | 1, 9, 10   |

|   |                               |                        |
|---|-------------------------------|------------------------|
| PS5 Use software tools and techniques to solve graphic design problems                  | 1, Gimp, 10                   | 3, 4, 5, 10            |
| PS6 Apply a creative design process to solve graphic design problems                    | 1, 2, 8, 9                    | 4, 5, 9, 11            |
| PS7 Apply employability skills and workplace readiness skills as required by employers. | 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 | 12, 13, 14, 15, 16, 17 |

**Course Outline****17 Week Learning Plan:**

**Students must complete 1 unit per week to complete the course on schedule.**

- Unit 1** Visual Communication
- Unit 2** Typography
- Unit 3** Computer Basics
- Unit 4** Gimp
- Unit 5** Gimp
- Unit 6** Elements of Design
- Unit 7** Principles of Design
- Unit 8** Principles of Design
- Unit 9** Layout
- Unit 10** Digital Imaging
- Unit 11** Careers in Graphic Design
- Unit 13** Entrepreneurship & Business
- Unit 14** Verbal and Written Communication
- Unit 15** Employee Skills and Laws
- Unit 16** Career Preparation
- Unit 17** Portfolio & Leadership Skills

**12 Week Learning Plan:**

**Students must complete 1 unit every 4 days to complete the course on schedule.**

- Unit 1** Visual Communication
- Unit 2** Typography
- Unit 3** Computer Basics
- Unit 4** Gimp
- Unit 5** Gimp
- Unit 6** Elements of Design
- Unit 7** Principles of Design
- Unit 8** Principles of Design
- Unit 9** Layout
- Unit 10** Digital Imaging
- Unit 11** Careers in Graphic Design
- Unit 13** Entrepreneurship & Business
- Unit 14** Verbal and Written Communication
- Unit 15** Employee Skills and Laws
- Unit 16** Career Preparation
- Unit 17** Portfolio & Leadership Skills

**Course Work**

Students complete and submit assignments on iacampus.org. \*\*Students can revise and resubmit to meet standard.

**Grading**

Each assignment may be revised/resubmitted one time in order to meet standard. The time frame for revised/resubmitted assignments is one week after your assignment has been returned to you.

**Occupational Credit:**

This course may qualify for \*occupational credit. Please consult your school counselor for further clarification.

\*Please note that FLA901 (Sign Language) does not qualify for occupational credit.

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